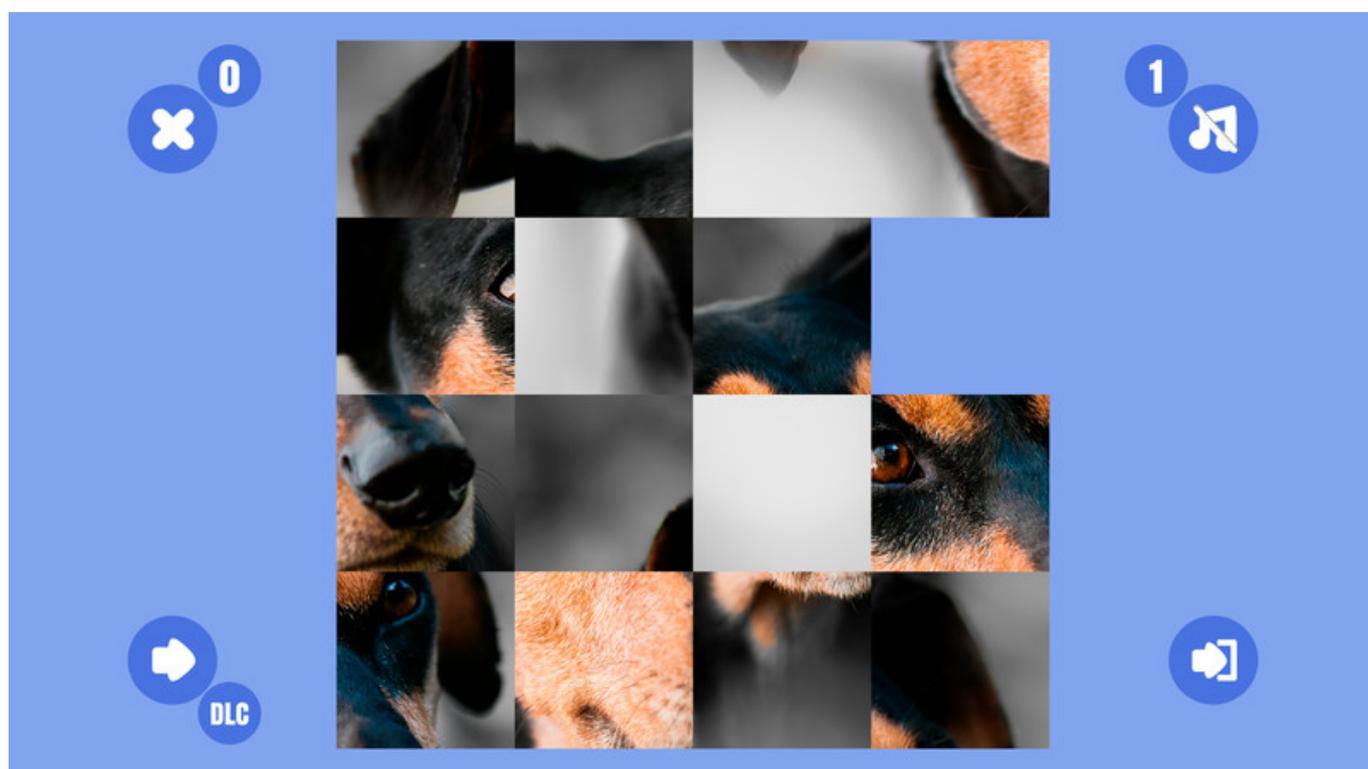


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## The Dope Game Activation Code [cheat]



Download >>> <http://bit.ly/2N1b3jw>

### About This Game



## The Straight Dope

To escape the city of Starkham and start your new life, you get your friend Preston to set up a meeting with the local loan shark, Sweaty Mike. After foolishly borrowing \$2,000 to start your fledgling drug dealing career, you embark on a timed mission to sell as many drugs as possible throughout the city. However, you must evade the police, make sure not to ♥♥♥♥ off the locals too much, and navigate an ever-changing drug market.

Visit locations like Crockfort, Pinky's Gun Emporium, Murphy's Lake, The Moose & Rafter Bar, Hillside, Saint Jaysus Memorial Hospital, and more to interact with people and buy or sell a variety of drugs. Almost everyone you meet can be fought or bartered with in some manner.

The Dope Game, the newest game from CoaguCo Industries, It is a take on John E. Dell's 1984 classic game Drugwars, where the player goes around New York City trying to make as much money as possible selling drugs while evading the police. But this isn't New York City. Or 1984. The Dope Game takes place in the fictional city of Starkham, Blannington, most infamously known from our previous games [One Way To Die](#) and [Raise Your Own Clone](#).



## Game Features

The game features original music by [Macabre Gandhi](#) and fully hand-drawn art assets by GP Garcia. For those of you

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unfamiliar with the premise, here is a fancy list of game features:

- 15 locations around Starkham
- 16 different drugs to buy and sell
- 35+ (barely) different weapons
- 8 different game lengths to play
- Listen to the old lady say lots of things on the bus (unlocks stuff sometimes)
- Borrow money from the loanshark (and maybe pay it back)
- Interact with (and fight) a variety of townspeople
- Randomly lose drugs, money, or weapons and possibly find those of other players
- Hire crew members to fight with you, including animals
- Random generated crew members: names, weapons, health, damage
- Full soundtrack by Macabre Gandhi
- 25 Achievements
- Fully hand-drawn game assets
- Holiday, NSFW, and hard modes
- A variety of random mechanics to make each game unique(ish)
- Back up statistics on CoaguCo's server and Steam
- Now with Russian localization



Street Loyalty

Owners of One Way To Die (dude, it's free) and/or Raise Your Own Clone will have access to additional bonuses in the game's special locations, The Finningan Brothers Fun Park and Dr. Stansfield's Cloning Lab, respectively.

The Fun Park provides a new NPC to interact with, Bill Finningan, as well as allowing you to sell your wares to park-goers. Owners of One Way To Die will get a random park animal for free after doing a favor for Mr. Finnigan and then heavy discounts on additional animals.

The Cloning Lab provides another new NPC, Dr. Stansfield's nephew Marsch, who allows you to stash drugs there for your next run. However, he may just do some of them. Owners of Raise Your Own Clone will also get heavy discounts on their storage fees and more strict care from Marsch with their belongings.

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Title: The Dope Game  
Genre: Adventure, Casual, Simulation  
Developer:  
CoaguCo Industries  
Publisher:  
CoaguCo Industries  
Release Date: 30 May, 2016

b4d347fde0

**Minimum:**

**OS:** Windows 7

**Processor:** AMD or Intel

**Graphics:** OpenGL 2.1+ Capable

**Sound Card:** Not necessary but you'll miss out on the music

**Additional Notes:** An okay memory or notepad

English,Russian



## *Comité Internacional de Lucha Libre*

Name	<input type="text" value="Rabble Battle"/>
Size	<input type="text" value="Small"/> ?
Length	<input type="text" value="2 Hr"/> ?
Brand	<input type="text" value="None"/>
Name Postfix	<input type="text" value="Numbered"/> Next # <input type="text"/>
Importance	<input type="text" value="Normal"/>
Status	<input type="text" value="Active"/>
Season Finale	<input type="text" value="Yes"/> ?
AI Instructions	<input type="text" value="All 2 vs. 2"/>
Live Music	<input type="text" value="None"/> ?
Celebrities	<input type="text" value="Minor Celebrity (Cost: \$2,000)"/> ?
Special Set	<input type="text" value="Spend Extra \$50,000"/> ?
Schedule	<input type="text" value="Annual"/>
Day	<input type="text" value="Tuesday"/>
Week	<input type="text" value="1"/>
Month	<input type="text" value="January"/>
Never On PPV	<input type="text" value="False"/> ?

SUGGEST A NAME



CALENDAR

SAVE & CONTINUE

SAVE & EXIT

CLOSE



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graduated from the dope game. i'm in the dope game i put in overtime. the dope game misadventures of fat cat and pappy mason. the jacka dope game. the dope game pc. lil boosie dope game ain't the same. youtube the game dope boyz. the dope game steam. the dope game. dope boys-the game ft travis barker lyrics. the game dope boyz official video. the dope game guide. deep in the dope game. the dope game new orleans. the dope game board game. getting out of the dope game. the dope game badge. the dope game cheat engine. the game dope boy dirty. what you know about the dope game nipsey hussle. the dope game pc download. spm welcome to the dope game. from the dope game to the rap game. quotes on the dope game. the game dope boy mp3 download. stuck in the dope game. the dope game movie. the game dope in my blood. the dope game full movie. rules to the dope game. poems about the dope game. the dope game apk download. but the dope game crazy. the dope game crew. you choose the dope game. the dope game cheats. the dope game apk. the dope game free download. welcome to the dope game lyrics. the dope game clothing. the dope game 2. rules of the dope game

Fairy of the treasures is a clicker game and VN.

Around 5 min story, around 6000 clicks to complete all chests.

No "Fan Support", non cool animations when destroying chests,it lacks its clicker elements.

It's absolutely not worth its money.

**Not Recommend!**

**[0/10] Points. This game is just to hard to control. makes it next to impossable to play most of the time esp during important battles.. Hello, To begin, I'd like you to ask yourself "why"**

**If the answer is yes, read on.**

**Pros**

**They have configurable controls**

**Realistic Gargoyle physics**

**Mutants and Vampires come with DLC!!!**

**Certainly a few Gargoyles**

**Costs less than a noose**

**Cons**

**The game**

**40% sure Alaska is not a barren desert wasteland, need confirmation though**

**No skellingtons (then again, would've spooked me into the moon!1!!)**

**Overall Rating 8.333/12.65**

**Verdict: Play for yourself and find out!!!!!!!!!!!!1!!!!1!!**

**P.S. please call suicide prevention hotline immediately after closing game.**

<https://steamcommunity.com/games/593110/announcements/detail/1808664240333155775>. this game is really fun and cool. i recomed u play this. Great arcade shooting game. Love the simplicity.

---

One of the worst shooters I've seen. Very simple, no substance at all, no challenge, poorly designed game mechanics, awful hit detection, annoying achievements. The is about 10 seconds of content before you're simply running in circles repeating the same thing for several hours.. Heckabomb

fast game with modern day graphics with easy controls that moves from location A to B to C and so on.

good game.

Personal Suggested Purchase Price: \$0.49 Or Less During Sale

. This version of the game is a shame, because of technical unfixed issues, because of the huge price, because of lack of respect for gamers.

25 years ago, I spent hours on this pinball. It was cult, even there is only one table.

Team17 choosed to relaunch the game without manual, without tutorial, without any explanation about the keys to use or possibility to rebind them. You are supposed to figure it out by yourself. You have also to guess how to start missions, advance in the game. You don't want to spend hours on a table before to start having fun.

It's NOT an HD version.

They choosed to disproportionate the screen ratio. So I see the table diformed. You can see that problem on the official screenshots published by Team17. It's a 4/3 screen diformed in 16/9.

The first time I played, my screen went black. I had to reboot my computer.

This good old game desserved better than this. There's nothing to save this version. I wouldn't recomend it, even for free.. 8/10 for me, holy♥♥♥♥♥this game is addicting and awesome the only thing it needs is more maps, Helicopters, bug fixes, and maybe more factions? maybe? but overall its AMAZING! it also needs different voices for the American soldiers and the Russian soldiers. This game was super fun to play! If you like detective/adventure games that aren't ridiculously tedious this is definitely for you. It is very entertaining and has an inviting story. There is a lot of the type of humor you would expect in a detective game as well.

Definitely recommend. I always felt that platforming games were the default genre of gaming. With games like these, it's easy to see why.

### **The Dope Game - Version 3.3.1 Update:**

Hey, dope fiends. We just made a small update to fix some logging stuff and push the Mac version update. Here is the tiny change log:

- Fixed: Steam UI language not be captured correctly
- Fixed: placement of logging functions
- Fixed: issue with logging missing a few beginning messages

### **. The Dope Game Is Here:**

That's right, it is time to get into The Dope Game! The game is now available on Steam with a 15% discount for the first week. At the end of that week the price will go up and we will release the demo version so people can try it out before buying, if they wish. We have more to talk about so let's get into it!

### **Update**

We have updated to version 1.0.0! Granted we posted the release candidate change log earlier, it was incomplete. Here is the real change log for the official release version:

- Added: 'Demo Locked' to demo version of the game, for days selection
- Added: The Finnigan Brothers' Fun Park to the game
- Added: Fun Park background to game over module

- 
- Added: Sweaty Mike now accepts bribes to remove current police heat levels
  - Changed: police presence algorithm
  - Changed: increased cost of crew hiring
  - Fixed: crew running away during combat seems to duplicate crew members
  - Fixed: glitch where you could keep getting loans from Sweaty Mike, over and over
  - Fixed: dialog for Bill Finnigan, two options were switched around
  - Fixed: issue where interact screen popped up when combat was initiated at Fun Park
  - Fixed: Sweaty Mike coming after you a day early if loan isn't paid

### **Giveaway!**

We are doing a giveaway currently on The Dope Game community hub! We are giving five people sets of keys to all our of games in celebration of this game's release! Head over to the giveaway here:

<http://steamcommunity.com/app/466800/discussions/2/357287304438328841/> and good luck!

### **Future Updates**

We are planning two big content updates: The Doped Update and Hard Case Update. To expand upon that, The Doped Update will add Dr. Stansfield's Cloning Lab to the game where you can deal with Marsch and stash drugs. It also adds an effect that takes place if the old lady stabs you with a syringe... you'll see what we mean. And lastly it will add in more fluctuations of drug prices around the city.

The Hard Case Update focuses mainly on combat and adds in more effects as well as crew members for NPC's and police. Fighting right now is kind of easy compared to how it will be so get in while the getting is good.

We will also be adding controller support at a later date.

### **Desktop Edition Axed**

Wait, what? Yes, we are axing the stand-alone desktop edition in favor of the Steam edition. How does this affect you? It doesn't. It just means instead of maintaining two versions we are only doing the Steam one. We will update the leaderboard and stats layouts in the next update to reflect this. Our Itch.io page will also be changed out.

Speaking of, the leaderboards are currently topped by in-house testers and pre-order folks! Sets you up with a good challenge.

### **That's it! Go play!. The Dope Game - Halloween Event And Sale:**

Hey, dope fiends! The Dope Game's Halloween event is in full swing (has been for a few days actually). You can now earn the Halloween achievements without changing your computer clock as well as buy and sell candy instead of drugs. Also the denizens of Starkham are out in their finest costumes. As well as a few holiday themed changes.

The game is also on sale, as well as the DLC and the DLC bundle with the main game.

[http://store.steampowered.com/app/466800/The\\_Dope\\_Game/](http://store.steampowered.com/app/466800/The_Dope_Game/)

[http://store.steampowered.com/app/493230/The\\_Dope\\_Game\\_The\\_Stash/](http://store.steampowered.com/app/493230/The_Dope_Game_The_Stash/). **X-Mas Holiday Events Now Active - The Dope Game and One Way To Die:**

Hey there, we are just writing to let you know that the X-Mas Holiday events are now active in both The Dope Game and One Way To Die. Besides theme changes and some extra achievements becoming active, users may randomly receive a gift key to one of our games when in-game.

[We are also selling our games at a discount over at Itch.io, for those of you who may not own any.](#)[coaguco.itch.io] A little bit

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of a head-start on Steam's Winter Sale. But expect similar discounts on Steam too.

Happy holidays!. **The Dope Game - Halloween Update Version 3.1.1:**

Happy Halloween, dope fiends! Today we move the Halloween update from beta to release and with it there are a lot of changes. Plus a new achievement. The Halloween mode kicks in at midnight tonight (or you can set your clock ahead). Here is the change log:

- Added: logging output for easier debugging
- Added: Halloween update art assets
- Added: holiday checking function
- Added: Halloween themed drug names
- Added: Halloween themed crew name prefixes
- Added: ESC now exits pause menu
- Added: new loading transitions
- Changed: removed unused assets
- Changed: threading functions
- Changed: splash and loading scene functions
- Changed: various under-the-hood functions to smooth game
- Changed: asset importing process to shrink game size and retain quality
- Fixed: pause inescapable in dark alley at Borl Station
- Fixed: minor spelling mistakes
- Fixed: index miscount on hiring names
- Fixed: old lady rant miscount for rng
- Fixed: combat opponent visual damage not displaying correctly
- Fixed: opponent temporarily vanishing between last screen and combat
- Fixed: weird glitch where backgrounds wouldn't show up on drugs
- Fixed: game crash when clicking 'hire' with no one selected
- Fixed: button on hire screen not being disabled when you have a full crew
- Fixed: message overlay when combat starts
- Fixed: game crash when your go over proximity warning
- Fixed: discounts at the Lab if you own Raise Your Own Clone

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The DLC has also been updated with Halloween themed wallpapers and new additions to the art book.

Good luck and happy holidays!. **The Dope Game - Version 3.1.3 Update:**

Happy Halloween, dope fiends! We have pushed a small update to The Dope Game mostly for some debug stuff and money calculations. Here is the change log:

- Changed: improved logging functions with more data
- Changed: CoaguCo server back-up functions to mirror Steam servers
- Changed: minor cash calculations and how it saves data
- Changed: Steamworks no longer keeps track of progress for 32-Bit Int Club as it is incorrect

Happy holidays!. **The Dope Game - Version 3.3.9 Update:**

Hey, dope fiends! We issuing a small fix for a bug found by ILoveGurochan; much thanks to him/her! Just remember, exploiting bugs can get you banned from the leaderboards! Here is the one line change log for those interested:

- Fixed: glitch where some data about last selected drug remained

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