
Assassin's Creed Revelations - The Ancestors Character Pack Activation Code [Password]



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About This Content

The Ancestors Character Pack features four new multiplayer characters, including: the swashbuckling Privateer, the devious siren Corsair, the battle-tested Brigand, and the bloodthirsty Gladiator. Each character is unique, with personalized taunts, weapons, and stylized assassination techniques.

Title: Assassin's Creed Revelations - The Ancestors Character Pack

Genre: Action

Developer:

Ubisoft Montreal

Publisher:

Ubisoft

Franchise:

Assassin's Creed

Release Date: 13 Dec, 2011

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Minimum:

OS: Windows® XP SP3 / Windows Vista® SP2 / Windows® 7 SP1

Processor: Intel® Core™2 Duo E4400 @ 2.0 GHz or AMD Athlon™ 64 X2 4000+ @ 2.1GHz

Memory: 1.5 GB Windows® XP / 2 GB Windows Vista, 7

Graphics: 256 MB DirectX® 9.0-compliant card with Shader Model 4.0 or higher (see supported list)*

DirectX®: DirectX® June2010 or newer

Hard Drive: 12 GB

Sound: DirectX 9.0-compliant sound card

Peripherals: Keyboard, mouse, optional controller

Internet: Temporary broadband connection required for one-time product registration at first launch, permanent broadband connection required for multi-player. **This product does not support Windows® 98/ME/2000/NT*

Supported Video Cards at Time of Release:

AMD Radeon™ HD2600XT or better/3000/4000/5000/6000 desktop series

NVIDIA® GeForce® 8600GTS or better/9/GT200/GT400/GT500 desktop series

Laptop versions of these cards may work but are NOT officially supported. These chipsets are the only ones that will run this game.

For the most up-to-date minimum requirement listings, please visit the FAQ for this game on our support website at <http://support.ubi.com>.

English,Danish,Dutch,French,German,Italian,Norwegian,Polish,Portuguese,Swedish







There were a few reviews saying that this is more of an art gallery of sorts than a game, and I disagree. The purpose of this being a game is to put you in this strange, foreign world, and having an objective keeps you juuust long enough to appreciate the scenery without dragging things out too long. It's a very short experience, yes, and perhaps \$5 for less than an hour of wandering may put people off, but I think it was worth experience, certainly. My only gripe is that having a failure state at all is a bit counter-productive, especially in the last area with one certain button that's kind of a pain ti get without dying... but ehh, I did enjoy this in the end, yes. I think it's a good length for the concept too, else it might start to drag given even a few more stages.. Only have an hour into this game but I gotta say it really is cool. The devs really put some time into this game and has been enjoyable so far. Worth the 5\$ for sure.

https://www.youtube.com/watch?v=dIJlqj_KKdE. I believe this game deserves a chance. I bought this on a whim and though, "Hey this might turn out to be a good game." In its current state it is not the best game but it does have a fair amount of potential. The price is good for something that, somewhere along the line, it could turn into something even better.. So I just finished the game and I got mixed feelings.

[I never finished the original I only played it at a friends place when was a child and back then I was fascinated.](#)

[I really enjoyed the remake because it send me back to that feeling of wonder and I kind of like the goofy characters.](#)

[And for a old game like that, the world really feels alive and has the right amount of side quests.](#)

[BUT...](#)

[the controls are kind of wobbly and feel like they havn't been improved from the 90s version.](#)

[Also it had a looooooot of buggs. They weren't too anyoing but it kind of takes you out of the experience if after a cutscene enemies don't spawn or if during a conversation NPCs spawn continiously behind your conversation partner.](#)

[Still I would recommend to buy it and give it a go!. EH \u0130\u015eTE B\u0130 RUST OLAMASADA \u0130Y\u0130 G\u0130B\u0130](#)

First, let me say that I've been waiting for an Ace Combat game on a system I own since Ace Combat 5. Now that this has arrived, it is everything I remember and love about the series. It's laid back and arcade-y enough to be enjoyable without overwhelming controls and hyperrealism, but accurate enough so that it doesn't feel silly. The best way to play in my opinion is to grab an XBOX controller, plug it in to your system, and go to town.. I'm a bit surprised by the negativity in the other reviews, especially when it goes to writing - I think this game presents a very fine and believable story, even if it has some issues endemic to NWG titles (like unnecessary, mundane descriptions and scenes that clog much of the first 20-30 minutes of the VN). It's also particularly simple when it goes to the visual side of things and the voice acting feels a tiny bit off (especially for James, mostly because of the recording quality), but never to the point of being actually off-putting and considering what kind of plot it tries to communicate, I didn't mind it being a bit clunky.

It's also not a surprising story really - after the first "dramatic coincident" on the part of Isobel and early complications from her lies you can get a feeling on what kind of person she is and in what ways the story could end. It is, however, quite an emotional one and I truly felt for the protagonist and the emotional abuse she went through throughout the whole plot. There are only a few choices, but they show up in the crucial part of the story and are very strongly connected to its main theme, so I didn't really mind the relative linearity of it all. It's also a fairly short game (my playtime is bloated through a few hours of being AFK), so after you get through the slow start it doesn't ever get tedious or boring.

In general, while it definitely doesn't offer much visual flair, it's a pretty interesting VN and considering how cheap it is nowadays, I recommend giving it a try (at least of toxic relationship drama is something you like to read). I'll also mention that I didn't install the h-patch, but from what I read here, you don't lose much by skipping it and I'm not even sure if I'd ever want explicit scenes in this kind of story - what is most important here, is that it, in my opinion, works fine as "just" drama and is worth buying even without the smutty parts.

PS If you're interested in quality Western VNs, check out [my curator page.. I really wanted to play the Greek States so I bought it. The game doesn't really add anything other than three more options to play as. So if you are okay with playing the normal states don't get this, really isn't worth \\$8. Nonetheless the DLC works well with the game and I like it sooo 8/10. Leaves you overwhelmed. Pretty much no replayability, other than that its a great game. Drifting mode is so bad..](#)
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